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**ventilator**

*Release 0.0.0*

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## HARDWARE

### 1.1 Mechanical Diagram

#### 1.1.1 Sensors | Hardware

##### 1.1.1.1 Overview

The TigerVent has four main sensors: 1. oxygen sensor (O2S) 2. proximal pressure sensor (PS1) 3. expiratory pressure sensor (PS2) 4. expiratory flow sensor (FS1)

These materials interface with a modular sensor PCB that can be reconfigured for part substitution. The nominal design assumes both pressure sensors and the oxygen sensor have analog voltage outputs, and interface with the controller via I2C link with a 16-bit, 4 channel ADC (ADS1115). The expiratory flow sensor (SFM3300 or equivalent) uses a direct I2C interface, but can be replaced by a commercial spirometer and an additional differential pressure sensor.

##### 1.1.1.2 Sensor PCB

###### Schematic

###### Bill of Materials

- – Ref
  - Part
  - Description
  - Datasheet
- – U1
  - Amphenol 1 PSI-D1-4V-MINI
  - Analog output differential pressure sensor
  - /DS-0103-Rev-A-1499253.pdf <- not sure best way to do this
- – U3
  - Amphenol 1 PSI-D1-4V-MINI differential pressure sensor
  - Analog output differential pressure sensor
  - above
- – U2



Fig. 1: Schematic diagram of main mechanical components



Fig. 2: Electrical schematic for sensor board

- Adafruit 4-channel ADS1115 ADC breakout
  - Supply ADC to RPi to read analog sensors
  - /adafruit-4-channel-adc-breakouts.pdf
- - U4
  - INA126 instrumentation amplifier, DIP-8
  - Instrumentation amplifier to boost oxygen sensor output
  - /ina126.pdf
- - J1
  - 01x02 2.54 mm pin header
  - Breakout for alert pin from ADS1115 ADC
  - none
- - J2
  - 02x04 2.54 mm pin header
  - Jumpers to select I2C address for ADC
  - none
- - J3
  - 40 pin RPi hat connector
  - Extends RPi GPIO pins to the board
  - (to be inserted)
- - J4
  - 01x02 2.54 mm 90 degree pin header
  - For direct connection to oxygen sensor output
  - none
- - J5
  - 01x04 2.54 mm 90 degree pin header pin header
  - For I2C connection to SFM3300 flow meter
  - none
- - J6
  - 01x03 2.54 mm 90 degree pin header pin header
  - Connector to use an additional analog output (ADS1115 input A3).
  - none
- - R1
  - 1-2.7 k resistor
  - Optional I2C pullup resistor (RPi already has 1.8k pullups)
  - none
- - R2



- 1-2.7 k resistor
- Connector to use an additional analog output (RPi already has 1.8k pullups).
- none
- - R3
- 0.1-100k resistor
- R\_G that sets gain for the INA126 instrumentation amplifier (U4).  $G = 5 + 80k/R_G$
- none

### 1.1.1.3 Flow sensor

Document D-lite alternative

### 1.1.1.4 Pressure sensors

Just use any other analog voltage output (0-4 V) sensor

### 1.1.1.5 Oxygen sensor

Explanation of interface circuit and some alts

- Expiratory flow sensor (FS1)

## 1.2 Flow actuators

- Actuator PCB/overview (link to PCB with BoM, schematic, layout, etc.)
- Proportional solenoid valve (V1) (link to doc with crit specs, driving circuit, part spec, datasheet, alternatives, etc.)
- Expiratory valve (V2) (link to doc with crit specs, driving circuit, part spec, datasheet, etc.)

## 1.3 Sensors

- Sensor PCB/overview (link to PCB with BoM, schematic, layout, etc.)
- Oxygen sensor (O2S) (link to doc with crit specs, interface circuit, part spec, datasheet, alternatives, etc.)
- Proximal pressure sensor (PS1)
- Expiratory pressure sensor (PS2)
- Expiratory flow sensor (FS1)

## 1.4 Safety Components

- 50 psi, high pressure relief valve (PRV1)
- Safety check valve (CV)
- 70 cmH<sub>2</sub>O patient-side pressure relief valve (PRV2)
- Filters (F1, F2)
- PEEP valve (PEEP) (include the design bifurcation in this module description)

## 1.5 Tubing and Adapters

- Manifold 1
- Manifold 2
- Mounting Bracket 1... etc.

## 1.6 Bill of Materials (need to think about what goes in this table, probably separate BoMs into tables by category, but here's a sample table)

Ref	Name	Part	Description
V1	Inspiratory on/off valve	red hat process valve	completely cut off flow if required
PRV1	High pressure relief valve	Sets to 50 psi	regulates upstream pressure to 50 psi
CV	Inspiratory check valve	valve stat here	In case of emergency power loss, allows patient to continue taking breaths from air
PRV2	Maximum pressure valve	...	Sets absolute maximum pressure at patient side to 53 cm H <sub>2</sub> O
F1/F2	Filters	HEPA filters?	Keeps the system's sensors from becoming contaminated
O2S	Oxygen sensor	Sensiron ...	Checks FiO <sub>2</sub> level
PS1/PS2	Pressure sensors	mini4v	Uses gas takeoffs to measure pressure at each desired point
FS1	Flow sensor	Sensiron flow sensor	Measures expiratory flow to calculate tidal volume
M1/M2	Manifolds	3D printed parts	Hubs to connect multiple components in one place
V3	Expiratory on/off valve	Festo Electrical Air Directional Control Valve, 3/2 flow, Normally Closed, 8 mm Push-to-Connect	Opens to initiation the expiratory cycle
PEEP	PEEP backpressure valve	PEEP valve	Sets PEEP on expiratory cycle!

## COMMON MODULE

### 2.1 message

#### Classes

---

Alarm(alarm_name, is_active, severity, ...)	<b>param alarm_name</b>
AlarmSeverity(value)	An enumeration.
ControlSetting(name, value, min_value, ...)	TODO: if enum is hard to use, we may just use a pre-defined set, e.g.
Error(errnum, err_str, timestamp)	
SensorValueNew(name, value, timestamp, ...)	
SensorValues([timestamp, loop_counter])	<b>param **kwargs</b> sensor readings, must be in <code>vent.values.SENSOR.keys</code>

---

```
class vent.common.message.SensorValueNew (name, value, timestamp, loop_counter)
    Bases: object
```

```
class vent.common.message.SensorValues (timestamp=None, loop_counter=None, **kwargs)
    Bases: object
```

**Parameters** **\*\*kwargs** – sensor readings, must be in `vent.values.SENSOR.keys`

#### Methods

---

```
__init__([timestamp, loop_counter])
    param **kwargs sensor readings, must be in vent.values.SENSOR.keys
```

---

```
to_dict()
```

---

```
__init__(timestamp=None, loop_counter=None, **kwargs)
```

**Parameters** **\*\*kwargs** – sensor readings, must be in `vent.values.SENSOR.keys`

```
to_dict()
```

```
class vent.common.message.ControlSetting (name, value, min_value, max_value, timestamp)
```

---

Bases: `object`

TODO: if enum is hard to use, we may just use a predefined set, e.g. { 'PIP', 'PEEP', ... } :param name: enum belong to ValueName :param value: :param min\_value: :param max\_value: :param timestamp: **Methods**

---

```
__init__(name, value, min_value, max_value, timestamp, ...)
    TODO: if enum is hard to use, we may just use a predefined set, e.g.
```

---

```
__init__(name, value, min_value, max_value, timestamp)
```

TODO: if enum is hard to use, we may just use a predefined set, e.g. { 'PIP', 'PEEP', ... } :param name: enum belong to ValueName :param value: :param min\_value: :param max\_value: :param timestamp:

**class** `vent.common.message.AlarmSeverity` (*value*)

Bases: `enum.Enum`

An enumeration. **Attributes**

---

RED	<code>int([x]) -&gt; integer</code>
ORANGE	<code>int([x]) -&gt; integer</code>
YELLOW	<code>int([x]) -&gt; integer</code>
OFF	<code>int([x]) -&gt; integer</code>

---

**RED** = 3

**ORANGE** = 2

**YELLOW** = 1

**OFF** = 0

**class** `vent.common.message.Alarm` (*alarm\_name*, *is\_active*, *severity*, *alarm\_start\_time*, *alarm\_end\_time*, *value=None*, *message=None*)

Bases: `object`

#### Parameters

- **alarm\_name** –
- **is\_active** –
- **severity** –
- **alarm\_start\_time** –
- **alarm\_end\_time** –
- **value** (*int*, *float*) – optional - numerical value that generated the alarm
- **message** (*str*) – optional - override default text generated by `AlarmManager`

#### Methods

---

```
__init__(alarm_name, is_active, severity, ...)
```

**param alarm\_name**

---

#### Attributes

---

<code>id_counter</code>	<code>itertools.count</code> : used to generate unique IDs for each alarm
-------------------------	---

---

**`id_counter = count(0)`**

used to generate unique IDs for each alarm

**Type** `itertools.count`

**\_\_init\_\_**(*alarm\_name*, *is\_active*, *severity*, *alarm\_start\_time*, *alarm\_end\_time*, *value=None*, *message=None*)

**Parameters**

- **alarm\_name** –
- **is\_active** –
- **severity** –
- **alarm\_start\_time** –
- **alarm\_end\_time** –
- **value** (*int*, *float*) – optional - numerical value that generated the alarm
- **message** (*str*) – optional - override default text generated by *AlarmManager*

**class** `vent.common.message.Error` (*errnum*, *err\_str*, *timestamp*)

Bases: `object`

## 2.2 values

Parameterization of variables and values

### Data

---

<i>CONTROL</i>	Values to control but not monitor.
<i>LIMITS</i>	Values that are dependent on other values:
<i>SENSOR</i>	Values to monitor but not control.

---

### Classes

---

<i>Value</i> ( <i>name</i> , <i>units</i> , <i>abs_range</i> , <i>safe_range</i> , ...)	Definition of a value.
<i>ValueName</i> ( <i>value</i> )	An enumeration.

---

**class** `vent.common.values.ValueName` (*value*)

Bases: `enum.Enum`

An enumeration. **Attributes**

---

<i>PIP</i>	<code>int([x]) -&gt; integer</code>
<i>PIP_TIME</i>	<code>int([x]) -&gt; integer</code>
<i>PEEP</i>	<code>int([x]) -&gt; integer</code>
<i>PEEP_TIME</i>	<code>int([x]) -&gt; integer</code>
<i>BREATHS_PER_MINUTE</i>	<code>int([x]) -&gt; integer</code>

---

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Table 9 – continued from previous page

<i>INSPIRATION_TIME_SEC</i>	<code>int([x]) -&gt; integer</code>
<i>IE_RATIO</i>	<code>int([x]) -&gt; integer</code>
<i>FIO2</i>	<code>int([x]) -&gt; integer</code>
<i>TEMP</i>	<code>int([x]) -&gt; integer</code>
<i>HUMIDITY</i>	<code>int([x]) -&gt; integer</code>
<i>VTE</i>	<code>int([x]) -&gt; integer</code>
<i>PRESSURE</i>	<code>int([x]) -&gt; integer</code>

**PIP = 1**

**PIP\_TIME = 2**

**PEEP = 3**

**PEEP\_TIME = 4**

**BREATHS\_PER\_MINUTE = 5**

**INSPIRATION\_TIME\_SEC = 6**

**IE\_RATIO = 7**

**FIO2 = 8**

**TEMP = 9**

**HUMIDITY = 10**

**VTE = 11**

**PRESSURE = 12**

**class** `vent.common.values.Value` (*name: str, units: str, abs\_range: tuple, safe\_range: tuple, decimals: int, default: (<class 'int'>, <class 'float'>) = None*)

Bases: `object`

Definition of a value.

Used by the GUI and control module to set defaults.

#### Parameters

- **name** (*str*) – Human-readable name of the value
- **units** (*str*) – Human-readable description of units
- **abs\_range** (*tuple*) – tuple of ints or floats setting the logical limit of the value, eg. a percent between 0 and 100, (0, 100)
- **safe\_range** (*tuple*) – tuple of ints or floats setting the safe ranges of the value,

note:

this is not the same thing as the user-set alarm values, though the user-set alarm values are initialized as ``safe\_range``.

- **decimals** (*int*) – the number of decimals of precision used when displaying the value

#### Methods

---

`__init__`(name, units, abs\_range, safe\_range, ...) Definition of a value.

---

`to_dict`()

---

## Attributes

---

*abs\_range*

---

*decimals*

---

*default*

---

*name*

---

*safe\_range*

---

```
__init__(name: str, units: str, abs_range: tuple, safe_range: tuple, decimals: int, default: (<class 'int'>, <class 'float'>) = None)
```

Definition of a value.

Used by the GUI and control module to set defaults.

### Parameters

- **name** (*str*) – Human-readable name of the value
- **units** (*str*) – Human-readable description of units
- **abs\_range** (*tuple*) – tuple of ints or floats setting the logical limit of the value, eg. a percent between 0 and 100, (0, 100)
- **safe\_range** (*tuple*) – tuple of ints or floats setting the safe ranges of the value,

note:

```
this is not the same thing as the user-set alarm values,
though the user-set alarm values are initialized as ``safe_
→range``.
```

- **decimals** (*int*) – the number of decimals of precision used when displaying the value

**property name**

**property abs\_range**

**property safe\_range**

**property decimals**

**property default**

**to\_dict()**

```
vent.common.values.SENSOR = OrderedDict([(ValueName.FIO2: 8), <vent.common.values.Value of
Values to monitor but not control.
```

Used to set alarms for out-of-bounds sensor values. These should be sent from the control module and not computed.:

```
{
  'name' (str): Human readable name,
  'units' (str): units string, (like degrees or %),
  'abs_range' (tuple): absolute possible range of values,
  'safe_range' (tuple): range outside of which a warning will be raised,
  'decimals' (int): The number of decimals of precision this number should be_
→displayed with
}
```

```
vent.common.values.CONTROL = OrderedDict([(ValueName.PIP: 1), <vent.common.values.Value of
Values to control but not monitor.
```

Sent to control module to control operation of ventilator:

```
{
  'name' (str): Human readable name,
  'units' (str): units string, (like degrees or %),
  'abs_range' (tuple): absolute possible range of values,
  'safe_range' (tuple): range outside of which a warning will be raised,
  'default' (int, float): the default value of the parameter,
  'decimals' (int): The number of decimals of precision this number should be_
  ↳displayed with
}
```

`vent.common.values.LIMITS = {}`

Values that are dependent on other values:

```
{
  "dependent_value": (
    ['value_1', 'value_2'],
    callable_returning_boolean
  )
}
```

Where the first argument in the tuple is a list of the values that will be given as argument to the `callable_returning_boolean` which will return whether (True) or not (False) a value is allowed.



## CONTROLLER MODULE

### Classes

---

Balloon_Simulator(leak)	This is a imple physics simulator for inflating a balloon.
ControlModuleBase()	This is an abstract class for controlling simulation and hardware.
ControlModuleDevice()	
ControlModuleSimulator()	

---

### Functions

---

get_control_module([sim_mode])	
--------------------------------	--

---

**class** vent.controller.control\_module.**ControlModuleBase**

Bases: object

This is an abstract class for controlling simulation and hardware.

1. **All internal variables fall in three classes, denoted by the beginning of the variable:**

- “COPY\_varname”: These are copies (see 1.) that are regularly sync’ed with internal variables.
- “\_\_varname”: These are variables only used in the ControlModuleBase-Class
- “\_varname”: These are variables used in derived classes.

2. **Internal variables should only to be accessed though the `set_` and `get_` functions.** These functions act on COPIES of internal variables (“\_\_” and “\_”), that are sync’d every few iterations. How often this is done is adjusted by the variable self.\_NUMBER\_CONTROLL\_LOOPS\_UNTIL\_UPDATE. To avoid multiple threads manipulating the same variables at the same time, every manipulation of “**COPY\_**” is surrounded by a thread lock.

### Methods

---

__analyze_last_waveform()	This goes through the last waveform, and updates VTE, PEEP, PIP, PIP_TIME, I_PHASE, FIRST_PEEP and BPM.
__calculate_control_signal_in()	
__get_PID_error(ytarget, yis, dt)	
__get_pressure_derivative(dt)	
__test_critical_levels(min, max, value, name)	This tests whether a variable is within bounds.

---

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Table 3 – continued from previous page

<code>__update_alarms()</code>	This goes through the values obtained from the last waveform, and updates alarms.
<code>_PID_update(dt)</code>	This instantiates the control algorithms.
<code>_alarm_to_COPY()</code>	
<code>_controls_from_COPY()</code>	
<code>_get_control_signal_in()</code>	This is the PID controlled signal on the inspiratory side
<code>_get_control_signal_out()</code>	This is the control signal (open/close) on the expiratory side
<code>_initialize_set_to_COPY()</code>	
<code>_sensor_to_COPY()</code>	
<code>_start_mainloop()</code>	
<code>do_pid_control()</code>	
<code>do_state_control()</code>	
<code>get_active_alarms()</code>	
<code>get_alarms()</code>	
<code>get_control(control_setting_name)</code>	Gets values of the COPY of the control settings.
<code>get_logged_alarms()</code>	
<code>get_past_waveforms()</code>	
<code>get_sensors()</code>	
<code>heartbeat()</code>	only used for fiddling
<code>is_running()</code>	
<code>set_control(control_setting)</code>	Updates the entry of COPY contained in the control settings
<code>start()</code>	
<code>stop()</code>	

### Attributes

<code>running</code>
----------------------

**Public Methods:** `get_sensors()`: Returns a copy of the current sensor values. `get_alarms()`: Returns a List of all alarms, active and logged `get_active_alarms()`: Returns a Dictionary of all currently active alarms. `get_logged_alarms()`: Returns a List of logged alarms, up to maximum length of `self._RINGBUFFER_SIZE` `get_control(ControlSetting)`: Sets a controll-setting. Is updated at latest within `self._NUMBER_CONTROLL_LOOPS_UNTIL_UPDATE` `get_past_waveforms()`: Returns a List of waveforms of pressure and volume during at the last N breath cycles,  $N < self._RINGBUFFER\_SIZE$ , AND clears this archive. `start()`: Starts the main-loop of the controller `stop()`: Stops the main-loop of the controller

`__initialize_set_to_COPY()`

`__alarm_to_COPY()`

`__sensor_to_COPY()`

`__controls_from_COPY()`

`__test_critical_levels (min, max, value, name)`

This tests whether a variable is within bounds. If it is, and an alarm existed, then the “alarm\_end\_time” is set. If it is NOT, a new alarm is generated and appended to the alarm-list. Input:

min: minimum value (e.g. 2) max: maximum value (e.g. 5) value: test value (e.g. 3) name: parameter type (e.g. “PIP”, “PEEP” etc.)

---

**\_\_analyze\_last\_waveform ()**  
 This goes through the last waveform, and updates VTE, PEEP, PIP, PIP\_TIME, I\_PHASE, FIRST\_PEEP and BPM.

**\_\_update\_alarms ()**  
 This goes through the values obtained from the last waveform, and updates alarms.

**get\_sensors ()** → vent.common.message.SensorValues

**get\_alarms ()** → List[vent.common.message.Alarm]

**get\_active\_alarms ()**

**get\_logged\_alarms ()** → List[vent.common.message.Alarm]

**set\_control (control\_setting: vent.common.message.ControlSetting)**  
 Updates the entry of COPY contained in the control settings

**get\_control (control\_setting\_name: vent.common.values.ValueName)** → vent.common.message.ControlSetting  
 Gets values of the COPY of the control settings.

**\_\_get\_PID\_error (ytarget, yis, dt)**

**\_\_calculate\_control\_signal\_in ()**

**\_\_get\_control\_signal\_in ()**  
 This is the PID controlled signal on the inspiratory side

**\_\_get\_control\_signal\_out ()**  
 This is the control signal (open/close) on the expiratory side

**\_\_get\_pressure\_derivative (dt)**

**\_PID\_update (dt)**  
 This instantiates the control algorithms. During the breathing cycle, it goes through the four states:

- 1) Rise to PIP
- 2) Sustain PIP pressure
- 3) Quick fall to PEEP
- 4) Sustain PEEP pressure

Once the cycle is complete, it checks the cycle for any alarms, and starts a new one. A record of pressure/volume waveforms is kept in self.\_\_cycle\_waveform\_archive

dt: Time since last update in seconds

**get\_past\_waveforms ()**

**\_start\_mainloop ()**

**start ()**

**stop ()**

**is\_running ()**

**do\_pid\_control ()**

**do\_state\_control ()**

**heartbeat ()**  
 only used for fiddling

**property running**

**class** vent.controller.control\_module.**ControlModuleDevice**  
 Bases: vent.controller.control\_module.ControlModuleBase **Methods**

---

`_sensor_to_COPY()`  
`_start_mainloop()`

---

`_sensor_to_COPY()`  
`_start_mainloop()`

**class** vent.controller.control\_module.**Balloon\_Simulator** (*leak*)  
 Bases: object

This is a imple physics simulator for inflating a balloon. For math, see [https://en.wikipedia.org/wiki/Two-balloon\\_experiment](https://en.wikipedia.org/wiki/Two-balloon_experiment) **Methods**

---

<code>OUupdate(variable, dt, mu, sigma, tau)</code>	This is a simple function to produce an OU process.
---	---

---

`get_pressure()`  
`get_volume()`  
`set_flow_in(Qin, dt)`  
`set_flow_out(Qout, dt)`  
`update(dt)`

---

`get_pressure()`  
`get_volume()`  
`set_flow_in(Qin, dt)`  
`set_flow_out(Qout, dt)`  
`update(dt)`

**OUupdate** (*variable, dt, mu, sigma, tau*)

This is a simple function to produce an OU process. It is used as model for fluctuations in measurement variables. inputs: variable: float value at previous time step dt : timestep mu : mean sigma : noise amplitude tau : time scale returns: new\_variable : value of “variable” at next time step

**class** vent.controller.control\_module.**ControlModuleSimulator**  
 Bases: vent.controller.control\_module.ControlModuleBase **Methods**

---

<code>__SimulatedPropValve(x, dt)</code>	This simulates the action of a proportional valve.
<code>__SimulatedSolenoid(x)</code>	Depending on x, set flow to a binary value.

---

`_sensor_to_COPY()`  
`_start_mainloop()`

---

`__SimulatedPropValve` (*x, dt*)

This simulates the action of a proportional valve. Flow-current-curve eye-balled from the datasheet of SMC PVQ31-5G-23-01N <https://www.ocpneumatics.com/content/pdfs/PVQ.pdf>

x: Input current [mA] dt: Time since last setting in seconds [for the LP filter]

`__SimulatedSolenoid` (*x*)

Depending on x, set flow to a binary value. Here: flow is either 0 or 1l/sec

`_sensor_to_COPY()`  
`_start_mainloop()`

```
vent.controller.control_module.get_control_module(sim_mode=False)
```



## COORDINATOR MODULE

### 4.1 Submodules

### 4.2 coordinator

#### Classes

---

CoordinatorBase([sim\_mode])

---

CoordinatorLocal([sim\_mode])

**param sim\_mode**

---

CoordinatorRemote([sim\_mode])

---

#### Functions

---

get\_coordinator([single\_process, sim\_mode])

---

**class** vent.coordinator.coordinator.CoordinatorBase (sim\_mode=False)

Bases: `object` **Methods**

---

clear\_logged\_alarms()

---

get\_active\_alarms()

---

get\_control(control\_setting\_name)

---

get\_logged\_alarms()

---

get\_sensors()

---

is\_running()

---

set\_control(control\_setting)

---

start()

---

stop()

---

**get\_sensors** () → vent.common.message.SensorValues

**get\_active\_alarms** () → Dict[str, vent.common.message.Alarm]

**get\_logged\_alarms** () → List[vent.common.message.Alarm]

**clear\_logged\_alarms** ()

**set\_control** (control\_setting: vent.common.message.ControlSetting)

```

get_control (control_setting_name: vent.common.values.ValueName) →
                vent.common.message.ControlSetting

start ()

is_running () → bool

stop ()

```

```

class vent.coordinator.coordinator.CoordinatorLocal (sim_mode=False)
    Bases: vent.coordinator.coordinator.CoordinatorBase

```

**Parameters** *sim\_mode* –

**Methods**

	param <i>sim_mode</i>
<code>__init__([<i>sim_mode</i>])</code>	
<code>clear_logged_alarms()</code>	
<code>get_active_alarms()</code>	
<code>get_control(<i>control_setting_name</i>)</code>	
<code>get_logged_alarms()</code>	
<code>get_sensors()</code>	
<code>is_running()</code>	Test whether the whole system is running
<code>set_control(<i>control_setting</i>)</code>	
<code>start()</code>	Start the coordinator.
<code>stop()</code>	Stop the coordinator.

**`_is_running`**

.set () when thread should stop

**Type** `threading.Event`

`__init__ (sim_mode=False)`

**Parameters** *sim\_mode* –

**`_is_running`**

.set () when thread should stop

**Type** `threading.Event`

**`get_sensors`** () → `vent.common.message.SensorValues`

**`get_active_alarms`** () → `Dict[str, vent.common.message.Alarm]`

**`get_logged_alarms`** () → `List[vent.common.message.Alarm]`

**`clear_logged_alarms`** ()

**`set_control`** (*control\_setting*: `vent.common.message.ControlSetting`)

**`get_control`** (*control\_setting\_name*: `vent.common.values.ValueName`) →  
`vent.common.message.ControlSetting`

**`start`** ()

Start the coordinator. This does a soft start (not allocating a process).

**`is_running`** () → `bool`

Test whether the whole system is running

**`stop`** ()

Stop the coordinator. This does a soft stop (not kill a process)



**class** `vent.coordinator.coordinator.CoordinatorRemote` (*sim\_mode=False*)  
 Bases: `vent.coordinator.coordinator.CoordinatorBase` **Methods**

---

<code>clear_logged_alarms()</code>	
<code>get_active_alarms()</code>	
<code>get_control(control_setting_name)</code>	
<code>get_logged_alarms()</code>	
<code>get_sensors()</code>	
<code>is_running()</code>	Test whether the whole system is running
<code>set_control(control_setting)</code>	
<code>start()</code>	Start the coordinator.
<code>stop()</code>	Stop the coordinator.

---

**get\_sensors** () → `vent.common.message.SensorValues`

**get\_active\_alarms** () → `Dict[str, vent.common.message.Alarm]`

**get\_logged\_alarms** () → `List[vent.common.message.Alarm]`

**clear\_logged\_alarms** ()

**set\_control** (*control\_setting: vent.common.message.ControlSetting*)

**get\_control** (*control\_setting\_name: vent.common.values.ValueName*) →  
`vent.common.message.ControlSetting`

**start** ()  
 Start the coordinator. This does a soft start (not allocating a process).

**is\_running** () → `bool`  
 Test whether the whole system is running

**stop** ()  
 Stop the coordinator. This does a soft stop (not kill a process)

`vent.coordinator.coordinator.get_coordinator` (*single\_process=False,*  
*sim\_mode=False*) →  
`vent.coordinator.coordinator.CoordinatorBase`

## 4.3 ipc

## 4.4 process\_manager

### Classes

---

`ProcessManager`(*sim\_mode[, startCommandLine,*  
`...]`)

---

**class** `vent.coordinator.process_manager.ProcessManager` (*sim\_mode, startCommand-*  
*Line=None, maxHeartbeatIn-*  
*terval=None*)

Bases: `object` **Methods**

---

`heartbeat(timestamp)`

---

continues on next page

Table 7 – continued from previous page

---

<code>restart_process()</code>
<code>start_process()</code>
<code>try_stop_process()</code>

---

**start\_process** ()  
**try\_stop\_process** ()  
**restart\_process** ()  
**heartbeat** (*timestamp*)

## 5.1 Program Diagram

## 5.2 Design Requirements

- Display Values
  - Value name, units, absolute range, recommended range, default range
  - VTE
  - FiO2
  - Humidity
  - Temperature
- Plots
- Controlled Values
  - PIP
  - PEEP
  - Inspiratory Time
- Value Dependencies

## 5.3 UI Notes & Todo

- Jonny add notes from helpful RT in discord!!!
- Top status Bar
  - Start/stop button
  - Status indicator - a clock that increments with heartbeats, or some other visual indicator that things are alright
  - Status bar - most recent alarm or notification w/ means of clearing
  - Override to give 100% oxygen and silence all alarms
- API
  - Two queues, input and output. Read from socket and put directly into queue.



Fig. 1: Schematic diagram of major UI components and signals

- Input, receive (timestamp, key, value) messages where key and value are names of variables and their values
- Output, send same format
- Menus
  - Trigger some testing/calibration routine
  - Log/alarm viewer
  - Wizard to set values?
  - save/load values
- Alarms
  - Multiple levels
  - Silenced/reset
  - Logging
  - Sounds?
- General
  - Reduce space given to waveforms
  - Clearer grouping & titling for display values & controls
  - Collapsible range setting
  - Ability to declare dependencies between values
    - \* Limits - one value's range logically depends on another
    - \* Derived - one value is computed from another/others
  - Monitored values should have defaults, warning range, and absolute range
  - Two classes of monitored values – ones with limits and ones without. There seem to be lots and lots of observed values, but only some need limits. might want to make larger drawer of smaller displayed values that don't need controls
  - Save/load parameters. Autosave, and autorestore if saved <5m ago, otherwise init from defaults.
  - Implement timed updates to plots to limit resource usage
  - Make class for setting values
  - Possible plots
    - \* Pressure vs. flow
    - \* flow vs volume
    - \* volume vs time
- Performance
  - Cache drawText() calls in range selector by drawing to pixmap

## 5.4 Jonny Questions

- Which alarm sounds to use?
- Final final final breakdown on values and ranges plzzz

### 5.4.1 jonny todo

- use loop\_counter to check on controller advancement
- implement single values list with properties ‘controllable’ vs not.

## 5.5 GUI Object Documentation

### Classes

<code>Vent_Gui</code> (coordinator[, update_period])	The Main GUI window.
--	----------------------

### Functions

<code>launch_gui</code> (coordinator)	
---------------------------------------	--

**class** `vent.gui.main.Vent_Gui` (*coordinator, update\_period=0.1*)

The Main GUI window.

Only one instance can be created at a time. Uses `set_gui_instance()` to store a reference to itself. after initialization, use `get_gui_instance` to retrieve a reference.

### Attributes

<code>CONTROL</code>	see <code>gui.defaults.CONTROL</code>
<code>MONITOR</code>	see <code>gui.defaults.SENSOR</code>
<code>PLOTS</code>	see <code>gui.defaults.PLOTS</code>
<code>alarm_state</code>	
<code>alarms_updated</code> (*args, **kwargs)	PySide2.QtCore.Signal emitted whenever alarms are updated.
<code>control_width</code>	<code>int([x]) -&gt; integer</code>
<code>gui_closing</code> (*args, **kwargs)	PySide2.QtCore.Signal emitted when the GUI is closing.
<code>main_height</code>	<code>int([x]) -&gt; integer</code>
<code>monitor_width</code>	<code>int([x]) -&gt; integer</code>
<code>plot_width</code>	<code>int([x]) -&gt; integer</code>
<code>status_height</code>	<code>int([x]) -&gt; integer</code>
<code>total_height</code>	computed from <code>status_height+main_height</code>
<code>total_width</code>	computed from <code>monitor_width+plot_width+control_width</code>
<code>update_period</code>	

### Methods

---

<code>__init__(coordinator[, update_period])</code>	The Main GUI window.
<code>alarm_state_changed(state)</code>	
<code>closeEvent(event)</code>	Emit <i>gui_closing</i> and close!
<code>handle_alarm(alarm)</code>	
<code>handle_cleared_alarm(alarm)</code>	
<code>init_controls()</code>	on startup, set controls in coordinator to ensure init state is synchronized
<code>init_ui()</code>	Create the UI components for the ventilator screen
<code>init_ui_controls()</code>	
<code>init_ui_monitor()</code>	
<code>init_ui_plots()</code>	
<code>init_ui_signals()</code>	Connect Qt signals and slots
<code>init_ui_status_bar()</code>	
<code>set_plot_duration(dur)</code>	
<code>set_value(new_value[, value_name])</code>	Set a control value with the coordinator
<code>update_gui()</code>	
<code>update_value(value_name, new_value)</code>	

**param value\_name** Name of key  
in *Vent\_Gui.monitor* and  
*Vent\_Gui.plots* to update

---

**monitor**

Dictionary mapping *values.SENSOR* keys to widgets. *Monitor\_Value* objects

**Type** dict

**plots**

Dictionary mapping *gui.PLOT* keys to widgets. *Plot* objects

**Type** dict

**controls**

Dictionary mapping *values.CONTROL* keys to widgets. *Control* objects

**Type** dict

**coordinator**

Some coordinator object that we use to communicate with the controller

**Type** *vent.coordinator.coordinator.CoordinatorBase*

**control\_module**

Reference to the control module, retrieved from coordinator

**Type** *vent.controller.control\_module.ControlModuleBase*

**start\_time**

Start time as returned by *time.time()*

**Type** float

**update\_period**

The global delay between redraws of the GUI (seconds)

**Type** float

**alarm\_manager**

**Type** *AlarmManager*

**Parameters**

- **update\_period** (*float*) – The global delay between redraws of the GUI (seconds)
- **test** (*bool*) – Whether the monitored values and plots should be fed sine waves for visual testing.

**gui\_closing** (*\*args, \*\*kwargs*) = `<PySide2.QtCore.Signal object>`  
PySide2.QtCore.Signal emitted when the GUI is closing.

**alarms\_updated** (*\*args, \*\*kwargs*) = `<PySide2.QtCore.Signal object>`  
PySide2.QtCore.Signal emitted whenever alarms are updated.

Returns the result of `self.coordinator.get_active_alarms`, so will emit an empty dict if there are no active alarms.

**MONITOR** = `OrderedDict([(ValueName.FIO2: 8), <vent.common.values.Value object>], (<ValueName.SENSOR: 1>))`  
see `gui.defaults.SENSOR`

**CONTROL** = `OrderedDict([(ValueName.PIP: 1), <vent.common.values.Value object>], (<ValueName.CONTROL: 1>))`  
see `gui.defaults.CONTROL`

**PLOTS** = `OrderedDict([(ValueName.PRESSURE: 12), {'name': 'Pressure', 'units': 'mmH2O'}], (<ValueName.PLOT: 12>))`  
see `gui.defaults.PLOTS`

**monitor\_width** = 2

**plot\_width** = 4

**control\_width** = 2

**total\_width** = 8  
computed from `monitor_width+plot_width+control_width`

**status\_height** = 1

**main\_height** = 5

**total\_height** = 6  
computed from `status_height+main_height`

**\_\_init\_\_** (*coordinator, update\_period=0.1*)  
The Main GUI window.

Only one instance can be created at a time. Uses `set_gui_instance()` to store a reference to itself. after initialization, use `get_gui_instance` to retrieve a reference.

**monitor**

Dictionary mapping `values.SENSOR` keys to `widgets.Monitor_Value` objects  
**Type** `dict`

**plots**

Dictionary mapping `gui.PLOT` keys to `widgets.Plot` objects  
**Type** `dict`

**controls**

Dictionary mapping `values.CONTROL` keys to `widgets.Control` objects  
**Type** `dict`

**coordinator**

Some coordinator object that we use to communicate with the controller  
**Type** `vent.coordinator.coordinator.CoordinatorBase`



**control\_module**  
Reference to the control module, retrieved from coordinator  
**Type** `vent.controller.control_module.ControlModuleBase`

**start\_time**  
Start time as returned by `time.time()`  
**Type** `float`

**update\_period**  
The global delay between redraws of the GUI (seconds)  
**Type** `float`

**alarm\_manager**  
**Type** `AlarmManager`

**Parameters**

- **update\_period** (*float*) – The global delay between redraws of the GUI (seconds)
- **test** (*bool*) – Whether the monitored values and plots should be fed sine waves for visual testing.

**property update\_period**

**init\_controls()**  
on startup, set controls in coordinator to ensure init state is synchronized

**set\_value** (*new\_value*, *value\_name=None*)  
Set a control value with the `coordinator`

**Parameters** *new\_value* (*float*) – Som

**update\_gui()**

**update\_value** (*value\_name*, *new\_value*)

**Parameters**

- **value\_name** (*str*) – Name of key in `Vent_Gui.monitor` and `Vent_Gui.plots` to update
- **new\_value** (*int*, *float*) – New value to display/plot

**init\_ui()**  
Create the UI components for the ventilator screen

**init\_ui\_status\_bar()**

**init\_ui\_monitor()**

**init\_ui\_plots()**

**init\_ui\_controls()**

**staticMetaObject** = `<PySide2.QtCore.QMetaObject object>`

**init\_ui\_signals()**  
Connect Qt signals and slots

**handle\_alarm** (*alarm*)

**handle\_cleared\_alarm** (*alarm*)

**property alarm\_state**

**alarm\_state\_changed** (*state*)

```
set_plot_duration(dur)
closeEvent(event)
    Emit gui_closing and close!
```

```
vent.gui.main.launch_gui(coordinator)
```

## 5.5.1 Control

### Classes

---

```
Control(value)
```

---

```
class vent.gui.widgets.control.Control(value)
```

#### Methods

---

```
init_ui()
```

---

```
toggle_control(state)
```

---

```
update_value(new_value)
```

---

```
value_changed(*args, **kwargs) = <PySide2.QtCore.Signal object>
```

```
init_ui()
```

```
toggle_control(state)
```

```
update_value(new_value)
```

```
staticMetaObject = <PySide2.QtCore.QMetaObject object>
```

## 5.5.2 Monitor

### Classes

---

```
Monitor(value[, update_period, enum_name])
```

---

param *value*

```
class vent.gui.widgets.monitor.Monitor(value, update_period=0.5, enum_name=None)
```

#### Parameters

- **value** (Value) –
- **update\_period** (*float*) – update period of monitor in s

#### Methods

---

```
__init__(value[, update_period, enum_name])
```

param *value*

---

```
__limits_changed(val)
```

---

```
check_alarm([value])
```

---

```
init_ui()
```

---

continues on next page

Table 8 – continued from previous page

<code>set_alarm(alarm)</code>	Simple wrapper to set alarm state from a qt signal
<code>timed_update()</code>	
<code>toggle_alarm()</code>	
<code>toggle_control(state)</code>	
<code>update_boxes(new_values)</code>	
<code>update_limits(new_limits)</code>	
<code>update_value(new_value)</code>	

**Attributes**


---

`alarm_state`


---

**alarm** (\*args, \*\*kwargs) = <PySide2.QtCore.Signal object>

**limits\_changed** (\*args, \*\*kwargs) = <PySide2.QtCore.Signal object>

**\_\_init\_\_** (value, update\_period=0.5, enum\_name=None)

**Parameters**

- **value** (Value) –
- **update\_period** (float) – update period of monitor in s

**init\_ui** ()

**toggle\_control** (state)

**update\_boxes** (new\_values)

**update\_value** (new\_value)

**update\_limits** (new\_limits)

**timed\_update** ()

**\_limits\_changed** (val)

**property alarm\_state**

**set\_alarm** (alarm)

Simple wrapper to set alarm state from a qt signal

**Parameters alarm** (bool) – Whether to set as alarm state or not

**toggle\_alarm** ()

**check\_alarm** (value=None)

**staticMetaObject** = <PySide2.QtCore.QMetaObject object>

### 5.5.3 Plot

#### Data

PLOT_FREQ	Update frequency of Plots in Hz
PLOT_TIMER	A QTimer that updates :class:`.TimedPlotCurveItem`s

#### Classes

Plot(name[, buffer_size, plot_duration, ...])	When initializing PlotWidget, <i>parent</i> and <i>background</i> are passed to GraphicsWidget.__init__() and all others are passed to PlotItem.__init__().
---	---

```
vent.gui.widgets.plot.PLOT_TIMER = None
    A QTimer that updates :class:`.TimedPlotCurveItem`s
```

```
vent.gui.widgets.plot.PLOT_FREQ = 5
    Update frequency of Plots in Hz
```

```
class vent.gui.widgets.plot.Plot (name, buffer_size=4092, plot_duration=5, abs_range=None,
                                safe_range=None, color=None, units="", **kwargs)
    When initializing PlotWidget, parent and background are passed to GraphicsWidget.__init__() and
    all others are passed to PlotItem.__init__(). Methods
```

<code>_safe_limits_changed(val)</code>	
<code>set_duration(dur)</code>	
<code>set_safe_limits(limits)</code>	
<code>update_value(new_value)</code>	<code>new_value: (timestamp from time.time(), value)</code>

```
limits_changed (*args, **kwargs) = <PySide2.QtCore.Signal object>
```

```
set_duration (dur)
```

```
staticMetaObject = <PySide2.QtCore.QMetaObject object>
```

```
update_value (new_value)
    new_value: (timestamp from time.time(), value)
```

```
_safe_limits_changed (val)
```

```
set_safe_limits (limits)
```

### 5.5.4 Status Bar

#### Classes

HeartBeat([update_interval, timeout_dur])	<b>param update_interval</b> How often to do the heartbeat, in ms
Message_Display()	
Power_Button()	

continues on next page

Table 13 – continued from previous page

---

Status_Bar()	<ul style="list-style-type: none"> <li>• Start/stop button</li> </ul>
--------------	---

---

**class** `vent.gui.widgets.status_bar.Status_Bar`

- Start/stop button
- **Status indicator - a clock that increments with heartbeats**, or some other visual indicator that things are alright
- Status bar - most recent alarm or notification w/ means of clearing
- Override to give 100% oxygen and silence all alarms

**Methods**

---

```
init_ui()
```

---

```
init_ui ()
staticMetaObject = <PySide2.QtCore.QMetaObject object>
```

**class** `vent.gui.widgets.status_bar.Message_Display`

**Attributes**

---

```
alarm_level
```

---

**Methods**

---

```
clear_message()
draw_state([state])
init_ui()
make_icons()
update_message(alarm)
```

**param alarm**

---

```
message_cleared (*args, **kwargs) = <PySide2.QtCore.Signal object>
level_changed (*args, **kwargs) = <PySide2.QtCore.Signal object>
make_icons ()
init_ui ()
draw_state (state=None)
update_message (alarm)
    Parameters alarm(Alarm) -
clear_message ()
property alarm_level
staticMetaObject = <PySide2.QtCore.QMetaObject object>
```

**class** `vent.gui.widgets.status_bar.HeartBeat` (*update\_interval=100, timeout\_dur=5000*)

**Parameters**

- **update\_interval** (*int*) – How often to do the heartbeat, in ms
- **timeout** (*int*) – how long to wait before hearing from control process

**Methods**


---

<code>__init__([update_interval, timeout_dur])</code>	<b>param update_interval</b> How often to do the heartbeat, in ms
<code>_heartbeat()</code>	Called every (update_interval) milliseconds to set the text of the timer.
<code>beatheart(heartbeat_time)</code>	
<code>check_timeout()</code>	
<code>init_ui()</code>	
<code>set_indicator([state])</code>	
<code>start_timer([update_interval])</code>	<b>param update_interval</b> How often (in ms) the timer should be updated.
<code>stop_timer()</code>	you can read the sign ya punk

---

```

timeout (*args, **kwargs) = <PySide2.QtCore.Signal object>
heartbeat (*args, **kwargs) = <PySide2.QtCore.Signal object>
__init__ (update_interval=100, timeout_dur=5000)

```

**Parameters**

- **update\_interval** (*int*) – How often to do the heartbeat, in ms
- **timeout** (*int*) – how long to wait before hearing from control process

```

init_ui ()
check_timeout ()
set_indicator (state=None)
start_timer (update_interval=None)

```

**Parameters** **update\_interval** (*float*) – How often (in ms) the timer should be updated.

```

stop_timer ()
    you can read the sign ya punk
beatheart (heartbeat_time)
_heartbeat ()
    Called every (update_interval) milliseconds to set the text of the timer.
staticMetaObject = <PySide2.QtCore.QMetaObject object>

```

```

class ventilator.gui.widgets.status_bar.Power_Button

```

**Methods**


---

```

init_ui ()

```

---

```

init_ui ()

```

```
staticMetaObject = <PySide2.QtCore.QMetaObject object>
```

## 5.5.5 Components

### Classes

DoubleSlider([decimals])	Slider capable of representing floats
EditableLabel([parent])	Editable label
KeyPressHandler	Custom key press handler
QHLine([parent, color])	with respect to <a href="https://stackoverflow.com/a/51057516">https://stackoverflow.com/a/51057516</a>
RangeSlider(abs_range, safe_range[, decimals])	Slider with two handles that sets a range

**class** `vent.gui.widgets.components.DoubleSlider` (*decimals=1, \*args, \*\*kwargs*)  
Slider capable of representing floats

Ripped off from and <https://stackoverflow.com/a/50300848> ,

Thank you!!! **Methods**

<code>_maximum()</code>
<code>_minimum()</code>
<code>_singleStep()</code>
<code>emitDoubleValueChanged()</code>
<code>maximum(self)</code>
<code>minimum(self)</code>
<code>setDecimals(decimals)</code>
<code>setMaximum(self, arg__1)</code>
<code>setMinimum(self, arg__1)</code>
<code>setSingleStep(self, arg__1)</code>
<code>setValue(self, arg__1)</code>
<code>singleStep(self)</code>
<code>value(self)</code>

**doubleValueChanged** (*\*args, \*\*kwargs*) = `<PySide2.QtCore.Signal object>`

**setDecimals** (*decimals*)

**emitDoubleValueChanged** ()

**value** (*self*) → `int`

**setMinimum** (*self, arg\_\_1: int*)

**setMaximum** (*self, arg\_\_1: int*)

**minimum** (*self*) → `int`

`_minimum` ()

**maximum** (*self*) → `int`

`_maximum` ()

**setSingleStep** (*self, arg\_\_1: int*)

**singleStep** (*self*) → `int`

`_singleStep` ()

```
setValue (self, arg__1: int)
```

```
staticMetaObject = <PySide2.QtCore.QMetaObject object>
```

```
class ventilator.gui.widgets.components.RangeSlider (abs_range, safe_range, decimals=1,
                                                    *args, **kwargs)
```

Slider with two handles that sets a range

#### Parameters

- **abs\_range** (*tuple*) – absolute range of slider
- **safe\_range** (*tuple*) – default set values for handles of slider
- **decimals** (*int*) – number of decimals of precision
- **\*args** –
- **\*\*kwargs** –

#### Methods

<code>__pick(pt)</code>	
<code>__pixelPosToRangeValue(pos)</code>	
<code>__init__(abs_range, safe_range[, decimals])</code>	Slider with two handles that sets a range
<code>generate_labels()</code>	Generate the text labels for the slider.
<code>mouseMoveEvent(self, ev)</code>	
<code>mousePressEvent(self, ev)</code>	
<code>paintEvent(self, ev)</code>	
<code>resizeEvent(self, event)</code>	
<code>setHigh(high)</code>	
<code>setLow(low)</code>	
<code>setValue(value)</code>	<b>param value</b> (low, high) to set
<code>value(self)</code>	

#### Attributes

<code>high</code>	
<code>low</code>	
<code>valueChanged(*args, **kwargs)</code>	( <i>tuple</i> ): (low, high) set range of floats

```
valueChanged (*args, **kwargs) = <PySide2.QtCore.Signal object>
(low, high) set range of floats
```

#### Type (*tuple*)

```
__init__ (abs_range, safe_range, decimals=1, *args, **kwargs)
Slider with two handles that sets a range
```

#### Parameters

- **abs\_range** (*tuple*) – absolute range of slider
- **safe\_range** (*tuple*) – default set values for handles of slider
- **decimals** (*int*) – number of decimals of precision
- **\*args** –



```

    • **kwargs –

property low
property high
setLow (low)
setHigh (high)
setValue (value)

    Parameters value (tuple) – (low, high) to set
value (self) → int
generate_labels ()
    Generate the text labels for the slider.

    Called on init and on resizeEvent
paintEvent (self, ev: PySide2.QtGui.QPaintEvent)
mousePressEvent (self, ev: PySide2.QtGui.QMouseEvent)
mouseMoveEvent (self, ev: PySide2.QtGui.QMouseEvent)
__pick (pt)
__pixelPosToRangeValue (pos)
resizeEvent (self, event: PySide2.QtGui.QResizeEvent)
staticMetaObject = <PySide2.QtCore.QMetaObject object>
class ventil.gui.widgets.components.KeyPressHandler
    Custom key press handler https://gist.github.com/mfessenden/baa2b87b8addb0b60e54a11c1da48046 Methods

```

---

```

eventFilter(self, watched, event)

```

---

```

escapePressed (*args, **kwargs) = <PySide2.QtCore.Signal object>
returnPressed (*args, **kwargs) = <PySide2.QtCore.Signal object>
eventFilter (self, watched: PySide2.QtCore.QObject, event: PySide2.QtCore.QEvent) → bool
staticMetaObject = <PySide2.QtCore.QMetaObject object>
class ventil.gui.widgets.components.EditableLabel (parent=None, **kwargs)
    Editable label https://gist.github.com/mfessenden/baa2b87b8addb0b60e54a11c1da48046 Methods

```

---

<b>create_signals</b> ()	
<b>escapePressedAction</b> ()	Escape event handler
<b>labelPressedEvent</b> ( <i>event</i> )	Set editable if the left mouse button is clicked
<b>labelUpdatedAction</b> ()	Indicates the widget text has been updated
<b>returnPressedAction</b> ()	Return/enter event handler
<b>setLabelEditableAction</b> ()	Action to make the widget editable
<b>setText</b> ( <i>text</i> )	Standard QLabel text setter
<b>text</b> ()	Standard QLabel text getter

---

```

textChanged (*args, **kwargs) = <PySide2.QtCore.Signal object>
create_signals ()

```

**text** ()  
Standard QLabel text getter

**setText** (*text*)  
Standard QLabel text setter

**labelPressedEvent** (*event*)  
Set editable if the left mouse button is clicked

**setLabelEditableAction** ()  
Action to make the widget editable

**labelUpdatedAction** ()  
Indicates the widget text has been updated

**returnPressedAction** ()  
Return/enter event handler

**escapePressedAction** ()  
Escape event handler

**staticMetaObject** = <PySide2.QtCore.QMetaObject object>

**class** `vent.gui.widgets.components.QHLine` (*parent=None, color='#FFFFFF'*)  
with respect to <https://stackoverflow.com/a/51057516> **Methods**

---

`setColor`(*color*)

---

**staticMetaObject** = <PySide2.QtCore.QMetaObject object>  
**setColor** (*color*)

### 5.5.5.1 GUI Stylesheets

#### Data

---

<code>MONITOR_UPDATE_INTERVAL</code>	(float): inter-update interval (seconds) for <i>Monitor</i>
--------------------------------------	---

---

#### Functions

---

<code>set_dark_palette</code> ( <i>app</i> )	Apply Dark Theme to the Qt application instance.
--	--

---

`vent.gui.styles.MONITOR_UPDATE_INTERVAL = 0.5`  
inter-update interval (seconds) for *Monitor*

**Type** (float)

`vent.gui.styles.set_dark_palette` (*app*)  
Apply Dark Theme to the Qt application instance.

**borrowed from** <https://github.com/gmarull/qtmodern/blob/master/qtmodern/styles.py>

**Args:** *app* (QApplication): QApplication instance.

### 5.5.5.2 GUI Alarm Manager

#### Classes

---

*AlarmManager()*

---

#### Functions

---

*get\_alarm\_manager()*

---

vent.gui.alarm\_manager.get\_alarm\_manager()

**class** vent.gui.alarm\_manager.**AlarmManager**

#### Methods

<i>monitor_alarm</i> (alarm)	Parse a tentative alarm from a monitor – we should have already gotten an alarm from the controller, so this largely serves as a double check.
<i>parse_message</i> (alarm)	If an alarm doesn't have a message attr, make one for it.
<i>update_alarms</i> (alarms)	

**new\_alarm**(\*args, \*\*kwargs) = <PySide2.QtCore.Signal object>

**update\_alarms**(alarms)

**monitor\_alarm**(alarm)

Parse a tentative alarm from a monitor – we should have already gotten an alarm from the controller, so this largely serves as a double check.

Doesn't use the Alarm class because creating a new alarm increments the counter.

**Parameters** **alarm** (*tuple*) – (monitor\_name, monitor\_value, timestamp)

**parse\_message**(alarm)

If an alarm doesn't have a message attr, make one for it.

**staticMetaObject** = <PySide2.QtCore.QMetaObject object>



## **6.1 Submodules**

## **6.2 vent.io.devices module**

A module for ventilator hardware device drivers

## **6.3 vent.io.iobase module**

## **6.4 Module contents**



**REQUIREMENTS**





## DATASHEETS & MANUALS

### 8.1 Manuals

- [Hamilton T1 Quick Guide](#)

### 8.2 Other Reference Material

- [Hamilton UI Simulator](#)



---

CHAPTER  
**NINE**

---

**SPECS**



## CHANGELOG

### 10.1 Version 0.0

#### 10.1.1 v0.0.2 (April xxth, 2020)

- Refactored gui into a module, splitting widgets, styles, and defaults.

#### 10.1.2 v0.0.1 (April 12th, 2020)

- Added changelog
- Moved requirements for building docs to *requirements\_docs.txt* so regular program reqs are a bit lighter.
- added autosummaries
- added additional resources & documentation files, with examples for adding external files like pdfs

#### 10.1.3 v0.0.0 (April 12th, 2020)

Example of a changelog entry!!!

- We fixed this
- and this
- and this

**Warning:** but we didn't do this thing

---

**Todo:** and we still have to do this other thing.

---



## BUILDING THE DOCS

A very brief summary...

- Docs are configured to be built from `_docs` into `docs`.
- The main page is `index.rst` which links to the existing modules
- To add a new page, you can create a new `.rst` file if you are writing with [Restructuredtext](#) , or a `.md` file if you are writing with markdown.

### 11.1 Local Build

- `pip install -r requirements.txt`
- `cd _docs`
- `make html`

Documentation will be generated into `docs`

---

#### Advertisement :)

- [pica](#) - high quality and fast image resize in browser.
- [babelfish](#) - developer friendly i18n with plurals support and easy syntax.

You will like those projects!

---





## H1 HEADING 8-)

### 12.1 h2 Heading

#### 12.1.1 h3 Heading

##### 12.1.1.1 h4 Heading

##### h5 Heading

##### h6 Heading

### 12.2 Horizontal Rules

---

---

---

### 12.3 Emphasis

**This is bold text**

**This is bold text**

*This is italic text*

*This is italic text*

### 12.4 Blockquotes

Blockquotes can also be nested...

...by using additional greater-than signs right next to each other...

...or with spaces between arrows.

## 12.5 Lists

### Unordered

- Create a list by starting a line with +, -, or \*
- Sub-lists are made by indenting 2 spaces:
  - Marker character change forces new list start:
    - \* Ac tristique libero volutpat at
    - \* Facilisis in pretium nisl aliquet
    - \* Nulla volutpat aliquam velit
- Very easy!

### Ordered

1. Lorem ipsum dolor sit amet
2. Consectetur adipiscing elit
3. Integer molestie lorem at massa
4. You can use sequential numbers...
5. ...or keep all the numbers as 1.

## 12.6 Code

### Inline code

### Indented code

```
// Some comments  
line 1 of code  
line 2 of code  
line 3 of code
```

### Block code “fences”

```
Sample text here...
```

### Syntax highlighting

```
var foo = function (bar) {  
  return bar++;  
};  
  
console.log(foo(5));
```

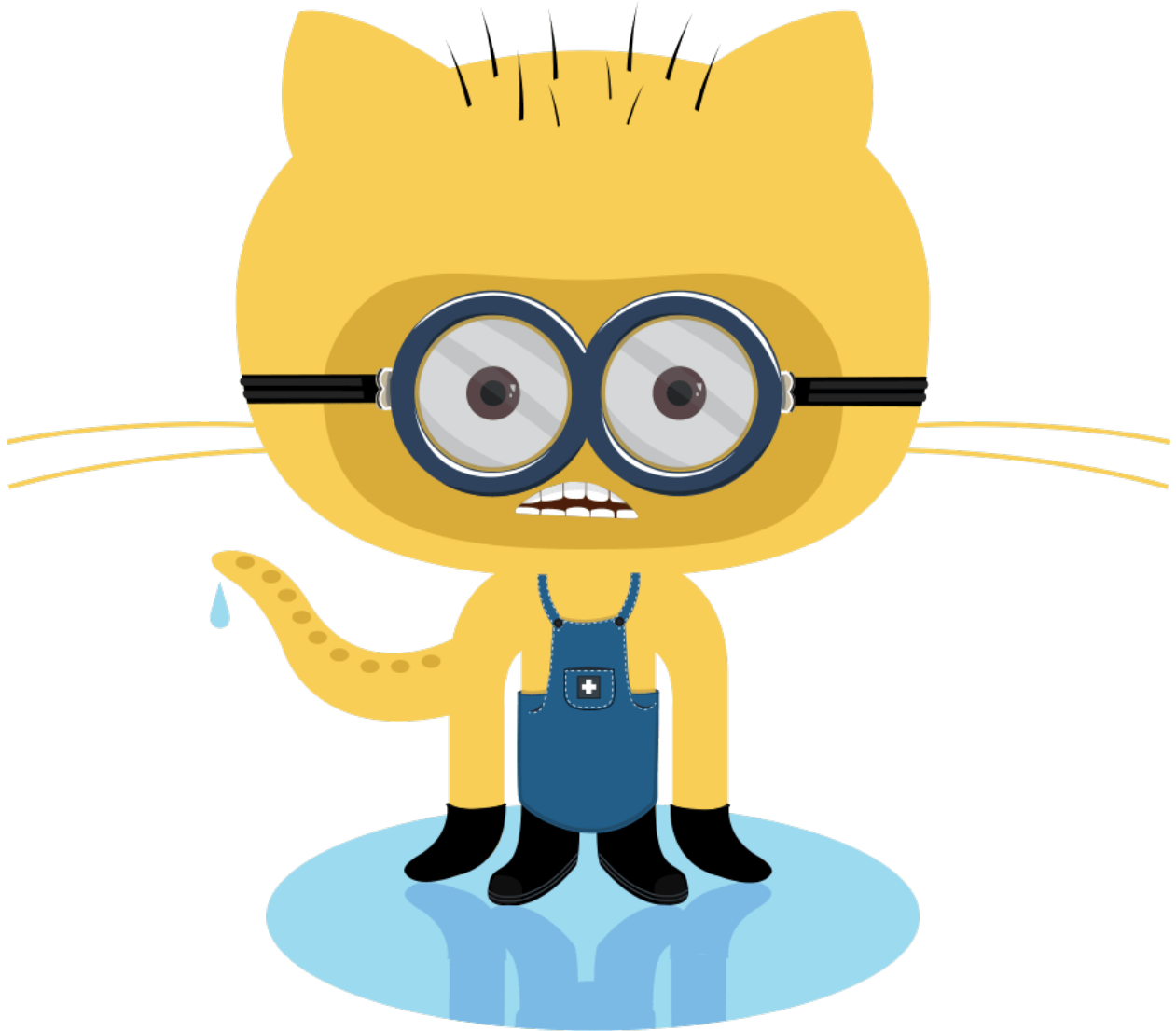
## 12.7 Links

link text

link with title



## 12.8 Images



Minion



Like links, Images also have a footnote style syntax



text

Alt

With a reference later in the document defining the URL location:

## INDICES AND TABLES

- `genindex`
- `modindex`
- `search`





## PYTHON MODULE INDEX

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